Introducing The Lottery Corporation





The Lottery Corporation was formed by the demerger of Tabcorp's Lotteries and Keno business

Tabcorp's Lotteries and Keno business demerged into a separate ASX-listed company, The Lottery Corporation Limited (**The Lottery Corporation**), on 1 June 2022.

Tabcorp



Tabcorp

(ASX: TLC)















The Lottery Corporation Overview

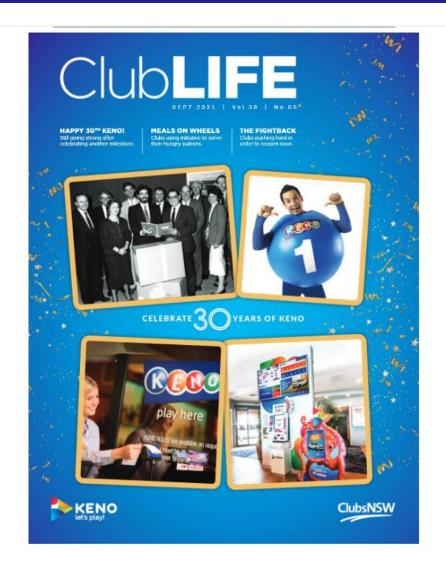
The Lottery Corporation is an omni-channel business with a portfolio of high profile, recognised brands and games, strong digital growth and a retail footprint across c.7,000 retail outlets / venues (one of the largest in the country).

Lotteries Overview Keno Overview The Lottery Corporation's subsidiaries hold Australia's leading lottery services business, The Lottery Corporation's subsidiaries hold Keno licences and approvals authorising exclusive and/or long-dated licences and conduct of Keno products in venues across approvals to operate nationally (except WA) New South Wales, Victoria, Queensland, South Australia and the Australian Capital One of the highest performing lotteries Territory and online in Victoria and ACT) businesses globally Recently awarded one of two 20-year Keno Licences Portfolio of 10 games that covers a range of player in Victoria, running to 2042 motivations, with participation by 46% of the adult population² Strong omni-channel offering with Keno distributed in 3,409 venues and digitally Strong omni-channel offering with a retail distribution footprint of 3,863 outlets and robust digital platform

^{1.} Third-highest draw lottery game sales per capita worldwide (source: La Fleur's Almanac 2021 (Lotto and spiel))

^{2.} Based on percentage of respondents who had purchased a lottery product over the last 12 months in The Lottery Corporation's jurisdictions of operations (source: Roy Morgan Gambling Monitor, October 2020–September 2021).







0 1988

0 1989-90





1991

"Club Keno" launched at Western

Official launch by the Chief Secretary Panthers Rugby League Club on

1992

- promotion "Cash 'n' Cars* was the game's

0 1992-93

Pilot tests for "Keno Live", directly from a club.





1995-96

end of November 1995.

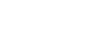
0 1997-98

- State wide release of "Heads or fails" in September 1997.
- "Keno Roulette" variant.



1993-94

- & EasyPlay.
- Largest ever 10-Spot Club on 26 July 1994.











Who Are We?







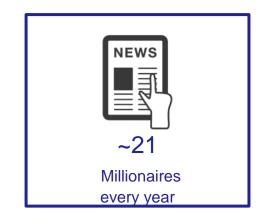












Our Brands





Our Brands





Keno Connect

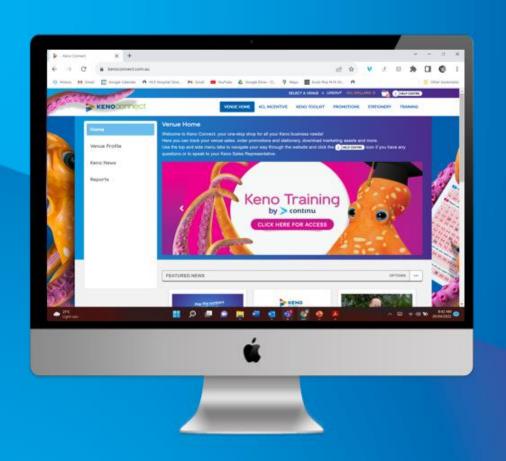


Keno Connect is the one stop shop for all Keno venue business needs.

Starting as an trade incentive portal in 2015, evolving to an all encompassing trade hub in December 2018 with over **299,000** logins since it's commencement

It is used by Venues, Operators, Internal and External Admins to access:

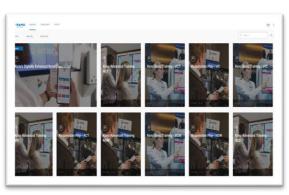
- Training
- Incentives Keno Champions League (KCL)
- Promotions Local Area Marketing (LAM)
- Customised Celebrate a Win Artwork
- Compliance and RG information
- Financial Reporting
- Venue Information
- Marketing Toolkit Promotion Point Of Sale, Documents and Forms
- Stationary Ordering

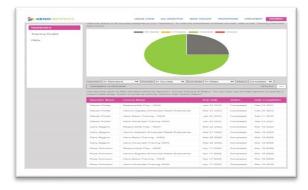


Keno Training











- Provides unlimited access to eLearning materials
- It works across all digital devices
- Multimedia learning to incorporate best practice and consistency
- Ability to host venue specific training content, securely and efficiently
- Ability to have a greater reach across our network than face to face learning (given distance and time)
- Easily tracks learner progress and learning outcomes
- Advanced reporting at individual and group level
- Efficient management and upskilling of venue operators to Senior writers or managers
- Time saving for all stakeholders involved
- · Supports the management of venue Keno writer numbers

In Venue Promotions



- Keno builds and nurtures B2B relationships and assists Venue Partners to deliver exciting experiences for their customers which add value to their visit.
- Venues that run LAM promotions have grown on avg 1.7% vs prior 13 weeks







Keno Retail Image



- Keno has developed a display solution which provides your customers with a crystal clear, high-definition view of Keno
- Retail Image (RI) venues perform up to 5.2% better than venues with no (RI) in first 13 weeks after NRI installation

Manager St Johns Park Bowling

"The new Keno retail image has brought a lot of life to our lounge area and gives Keno a real WOW factor when members and visitors enter the club. Since our new equipment was installed, we have had significant growth in Keno sales and continue to drive our Keno performance. We have seen an increase in participation fuelled by the sheer presence of our Keno







The Keno App in Venue





The app is designed to enhance the Keno play experience and increase the likelihood / frequency of in-venue play by;

- 1. Digitising the player's retail ticket for an immersive digital playing experience
- 2. Getting real time win notifications and a digital ticket history of player's retail tickets never miss a win!
- 3. Option to deposit winnings into player's account and transfer to their bank account
- 4. Automatic entry into second chance draw or other future competitions
- 5. Sign up is not required to experience interactive play (although it is for other features) quick & easy to use the app
- 6. Existing app users can simply update the app to unlock the new features

Coming Soon





* Pending regulatory approval in NSW

Since it's introduction Keno purchases have always been made with cash. Over the past decade, cash purchases in Australia have been in decline, where consumers are choosing alternative payment methods for everyday transactions.

In 2022, the Keno business is launching a pilot program where selected venues in Queensland, will be the first to accept debit card payments for Keno tickets. A truly market leading initiative, some of the benefits are:

- 1. Provides customers with a choice of payment options
- Addresses shift in consumer behaviour.
- 3. Facilitates spontaneous play





QUESTIONS?

THANK YOU

